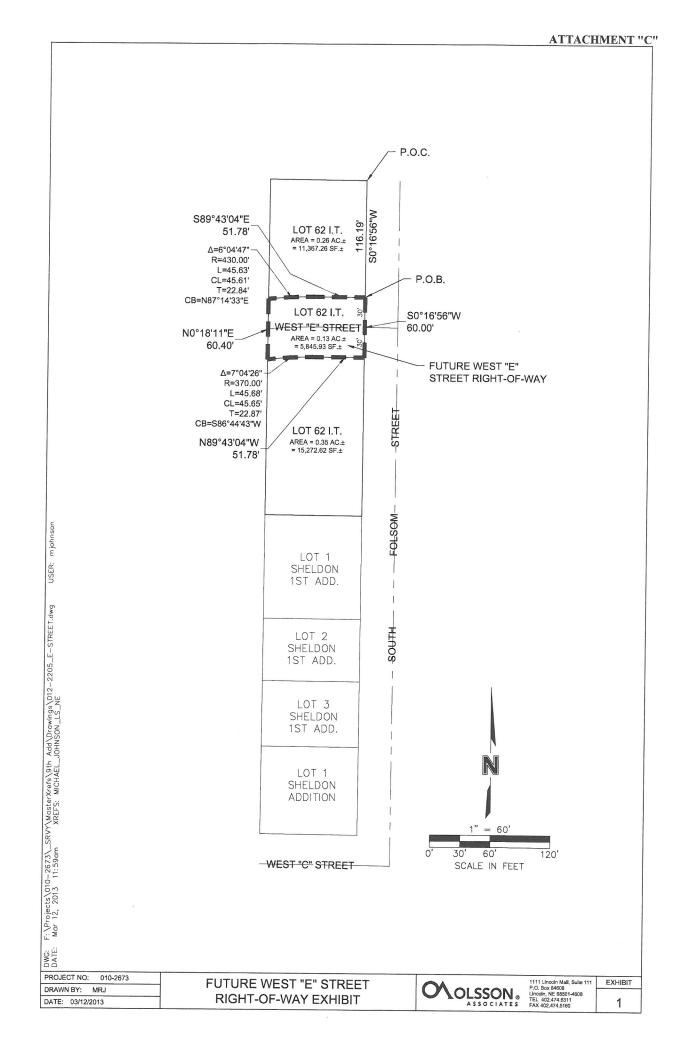


DISCLAIMER: The Information is presented on a best-efforts basis, and should not be relied upon for making financial, survey, legal or other commitments. If you have questions or comments regarding the data displayed on this map, please email aga@lincoin.na.gov and you will be directed to the appropriate department.



DWG: DATE:

LEGAL DESCRIPTION FUTURE WEST "E" STREET RIGHT-OF-WAY

A TRACT OF LAND COMPOSED OF A PORTION OF LOT 62 I.T. LOCATED IN THE SOUTHEAST QUARTER OF SECTION 27, TOWNSHIP 10 NORTH, RANGE 6 EAST OF THE 6TH P.M., CITY OF LINCOLN, LANCASTER COUNTY, NEBRASKA, AND MORE PARTICULARLY DESCRIBED AS FOLLOWS:

COMMENCING AT THE NORTHEAST CORNER OF LOT 62 I.T., SAID POINT BEING ON THE WEST RIGHT-OF-WAY LINE OF FOLSOM STREET; THENCE SOUTHERLY ON THE EAST LINE OF SAID LOT 62 I.T., SAID LINE BEING THE WEST LINE OF SAID RIGHT-OF-WAY ON AN ASSUMED BEARING OF S00°16'56"W, A DISTANCE OF 116.19' TO THE TRUE POINT OF BEGINNING: THENCE CONTINUING S00°16'56"W ALONG SAID LINE, A DISTANCE OF 60.00' TO A POINT; THENCE N89°43'04"W, A DISTANCE OF 51.78' TO A POINT OF CURVATURE OF A CURVE IN A COUNTER CLOCKWISE DIRECTION HAVING A CENTRAL ANGLE OF 07°04'26", A RADIUS OF 370.00', AN ARC LENGTH OF 45.68', A CHORD LENGTH OF 45.65', A TANGENT LENGTH OF 22.87', AND A CHORD BEARING OF S86°44'43"W, TO A POINT OF INTERSECTION WITH THE WEST LINE OF SAID LOT 62 I.T.; THENCE N00°18'11"E, ON THE WEST LINE OF SAID LOT 62 I.T., A DISTANCE OF 60.40' TO A POINT OF CURVATURE OF A NON TANGENT CURVE IN A CLOCKWISE DIRECTION HAVING A CENTRAL ANGLE OF 06°04'47", A RADIUS OF 430.00', AN ARC LENGTH OF 45.63', A CHORD LENGTH OF 45.61', A TANGENT LENGTH OF 22.84', AND A CHORD BEARING OF N87°14'33"E TO A POINT; THENCE S89°43'04"E, A DISTANCE OF 51.78' TO THE POINT OF BEGINNING, SAID TRACT CONTAINS A CALCULATED AREA 5,845.93 SQUARE FEET OR 0.13 ACRES, MORE OR LESS.

Tuesday, March 12, 2013 F:\Projects\010-2673_E-STREET-LEGAL.doc

 PROJECT NO:
 010-2673

 DRAWN BY:
 MRJ

 DATE:
 03/12/2013

FUTURE WEST "E" STREET RIGHT-OF-WAY EXHIBIT

